

2024 SPOOKTACULAR

RULES and REGULATIONS

Lost Nation Sports Park
38630 Jet Center Pl,
Willoughby, OH 44094

Andrews Osborne Academy (AOA)
38588 Mentor Avenue
Willoughby, OH 44094

Tournament Director
Ed Bernstein
216 781 1010
ed.bernstein@att.net

SANCTIONAND AFFILIATION

The 2024 SPOOKTACULAR is sanctioned by US Club Soccer, an affiliate member of the United States Soccer Federation (USSF). US Club Soccer does not require travel permits but all non-US Club Soccer teams must satisfy their own state travel obligations.

TOURNAMENT ELIGIBILITY

US, Canadian and International Competitive Club teams, State/Provincial Select Teams, Tournament Select Teams and ODP Teams who are registered and in good standing with their official governing body (USSF or CSA affiliates) will be considered for application to all of our events.

U8 THRU U15 COMPETITION

Open to all USSF, CSA and International affiliated teams. Sanctioning granted by US Club Soccer which allows competitive competition for all age groups.

NUMBER OF PLAYERS/FORMATS OFFERED

U8, U9 and U10 – 7v7 (6+keeper) – Divisions 1, 2 and 3

U11 & U12 – 9v9 (8+keeper) - Divisions 1, 2 and 3

U13 and up - 11v11 (10+keeper)- Divisions 1, 2 and 3

Tournament officials reserve the right to combine flights and/or age groups should the number of teams entered require such action.

AGE REQUIREMENTS

In order to play in a given age category, you must meet the following requirements:

U-9 or 2016	(born between 01/01/16 and 12/31/16)	7v7
U-10 or 2015	(born between 01/01/15 and 12/31/15)	7v7
U-11 or 2014	(born between 01/01/14 and 12/31/14)	9v9
U-12 or 2013	(born between 01/01/13 and 12/31/13)	9v9
U-13 or 2012	(born between 01/01/12 and 12/31/12)	11v11
U-14 or 2011	(born between 01/01/11 and 12/31/11)	11v11
U-15 or 2010	(born between 01/01/10 and 12/31/10)	11v11

ROSTER SIZE

All age groups – maximum roster size as allowed by your governing organization. Younger players are allowed to play up an age group as an individual or as an entire team.

7v7- No more than 14 players can be rostered

9v9- No more than 16 players can be rostered

11v11- No more than 18 players can be rostered

Player(s) must be listed on all team rosters they are participating on.

Two (2) guest players are allowed. Guest players may be any player that is:

- a. Age eligible
- b. Is currently affiliated with USSF or CSA and not on your current roster.

Guest player pass cards must be issued by the same organization as your official team roster.

TEAM CHECK-IN AND REGISTRATION – Online Only

Each team is required to upload one copy of an official approved roster. Validated team player passes are required for each player and coach. A medical liability/waiver form for each player and guest player that is on the official tournament roster must be present at the field. If your governing organization requires guest player/loan forms or permission to travel/permission to participate, these forms must be uploaded as well.

All teams are required to submit a copy of certificate of completion of online concussion course for ALL adults (coach, manager, team parent(s) who will be present on players sideline during all tournament matches.

Three online training courses have been approved by the Ohio Department of Health:

National Federation of High School Association (NFHS) Concussion In Sports

<https://nfhslearn.com/courses/concussion-in-sports-2>

National Alliance for Youth Sports (NAYS) Concussion Training

<https://www.nays.org/concussion-training>

Centers for Disease Control and Prevention (CDC) Heads Up Concussion in Youth Sports Training

https://www.cdc.gov/heads-up/training/youth-sports.html?CDC_AAref_Val=https://www.cdc.gov/headsup/youthsports/training/index.html

These are the ONLY concussion training courses that are accepted by ODH and Great Lakes Tournaments. Certificate of completion must be issued by NFHS, NAYS or CDC. Copies of certificate are to be submitted to tournament officials at team registration/check in.

All game times are subject to change, at the discretion of the tournament committee.

GAME PROCEDURES

All games will be played as follows:

Age Group	Length of Game	Ball Size
U8, U9, U10 (7v7)	Two 25 minute halves	4
U11 & U12 (9v9)	Two 25 minute halves	4
U13 and Up (11v11)	Two 30 minute halves	5

The first team listed on the schedule will be the home team.

There could be exceptions, but as a general rule, teams will be on the same side of the field with the home team on the North/East side and the visiting team on the South/West side.

The home team must have an alternate jersey and be prepared to change if, in the opinion of the referee, there is a color conflict.

The home team must supply the game ball.

Teams should warm up in an adjoining area by the field and should be prepared to start their game on time.

No warm up on the field

The minimum number of player necessary to start game: 11v11 is 7 (6+keeper), 9v9 is 6 (5+keeper), 7v7 is 5 (4+keeper) In the case of a team not having the minimum number of players to field a team or a “no show” by opponent: the game may NOT be called and declared a forfeit by referee. The referee must consult with the tournament director. The tournament director is the ONLY official that has authority to declare forfeit.

COMPETITION FORMAT

The competition format will be determined by the number of entries per age category.

The Tournament officials reserve the right to combine age brackets/flights/formats should the number of teams participating warrant such a move.

Each team will play three (3) games. (Exception: in the event of an opponent withdrawing from the tournament or no opponent (TBA), effort will be made to find an opponent for a “friendly” game, but the tournament cannot guarantee a game.)

Games scheduled for teams with no opponent (TBA), or in case of opponent forfeit, will be awarded the win (1-0) and the points (3).

DETERMINING CHAMPIONS IN EACH GROUP

All team standings shall be determined by using the following criteria, in order of importance.

- 1) Total number of points- each team receives 3 points for a win, 1 point for a tie and 0 points for a loss.
- 2) Record head to head (If 3 or more teams are tied, head to head will not be used.)
- 3) Goal difference- Subtract total goals allowed from total goals scored. Please note: The maximum recorded goal difference in any one game shall be four (4)
- 4) Most goals scored (up to 4 per game)
- 5) Least goals allowed
- 6) FIFA penalty kicks

Official scores/standings, semi-final bracketing and any field changes will be posted online.

OVERTIME PERIODS

During group competition, no overtime will be played. Each team will be awarded one point for a tie.

FIFA RULES APPLY TO ALL AGES AND FORMATS

Substitutions may take place at any stoppage provided permission is granted by the referee.

EJECTIONS

If, for any reason, a player or coach gets ejected from any game (receiving one [1] red card or two [2] yellow cards) the same player or coach will lose his/her eligibility to further participate in this game. In addition, they will lose the right to participate in the next scheduled game. Furthermore, they may lose the right for further participation in the entire tournament depending on the gravity of the offense. The tournament disciplinary committee's decision is FINAL. Foul and abusive language is cause for ejection.

PROTESTS

No protests will be heard. All decisions by the Tournament Directors Committee are final.

WEATHER PROVISIONS

Games called off in the first half, by the referee or Tournament Director, because of weather conditions, will be decided as follows:

- a) The team up by two goals or more shall be awarded a win.
- b) Score difference of one goal or less will be recorded as a tie.

Games called off during the second half are confirmed complete and will be scored according to the score at the time the game is called off.

Under no circumstances whatsoever will the Tournament Committee, or hosting organization, be responsible for any expenses (including the tournament entry fee) incurred by any team. This includes a situation where the tournament or any game(s) is (are) canceled in whole or in part.

FIFA rules will apply to all games, conditions, and situations unless otherwise specified within these tournament rules.

ILLEGAL ACTIVITY

- 1) Any player or spectator found using illegal drugs on premises will be expelled from the tournament.
- 2) Any player who destroys or steals property will be expelled from the tournament.
- 3) No firearms on premises

REFUND POLICY

Once accepted into the tournament, no refunds will be granted. If weather conditions or the state of the fields make it impossible to carry out the tournament to its full extent, it is up to the organizers to make the necessary decisions concerning the arrangement or cancellation of games for any reason. Fees are non-refundable if games or the tournament are canceled for any reason.

REFEREES

This tournament will use certified officials for all matches (USSF Rule 3040).

BLOOD RULE

Any player who is bleeding and/or has blood on any part of the uniform will be sent off the field by the referee. A substitution can be made. The player sent off may return once the bleeding is stopped and/or bandaged. The affected uniform must be cleaned before the player may re-enter the game.

SPECTATORS

Coaches and players will be required to stand on the same side of the field during competition – limited to three coaches/managers per team. Spectators will be required to remain on the opposite side of the field.

NO PETS ARE ALLOWED.

AWARDS

Awards will be presented to winners and second place teams for each age group. An email with the location for awards will be sent out on Saturday of the event.